Representing **110** Residents of North Glenora

We range in age from 20 to 91 years old

We **Oppose** the re-zoning of these properties from RF1 to DC2

- > Safety
- > Location
- > Density
- Reduced Setbacks

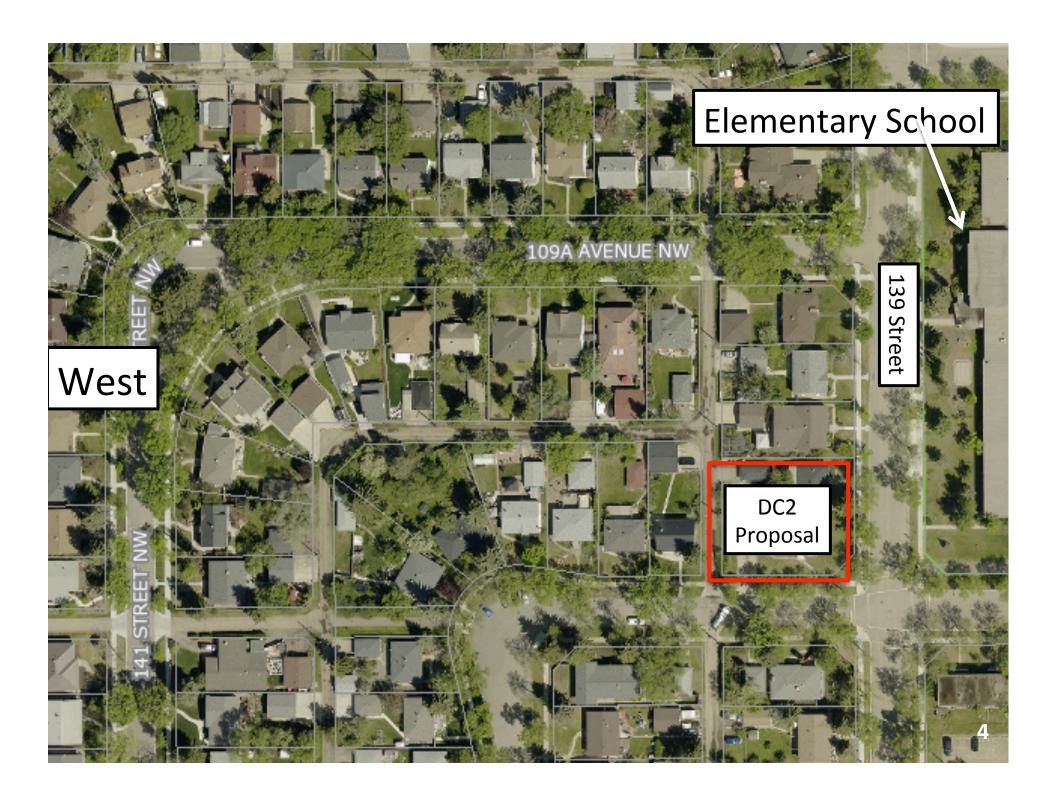
SAFETY



Adjacent to this Proposal

The 14 Town Homes have been approved for RF7 zoning

➤ They will be replaced with 45 suites and provide parking for 15 vehicles



LOCATION

General Principals for Residential Infill in Edmonton's Mature Neighbourhoods

ITEM

- 4. A <u>critical</u> mass of single family housing should be <u>protected in the core</u> of mature neighbourhoods.
- Higher intensity infill development should be focused <u>on the edge</u> of neighbourhoods.

This will be accomplished by:

- a. Allowing a <u>modest</u> amount of <u>Small</u>
 <u>Scale</u> infill within the interior of neighbourhoods.
- b. Directing the majority of infill to the edges of neighbourhoods or onto large sites.



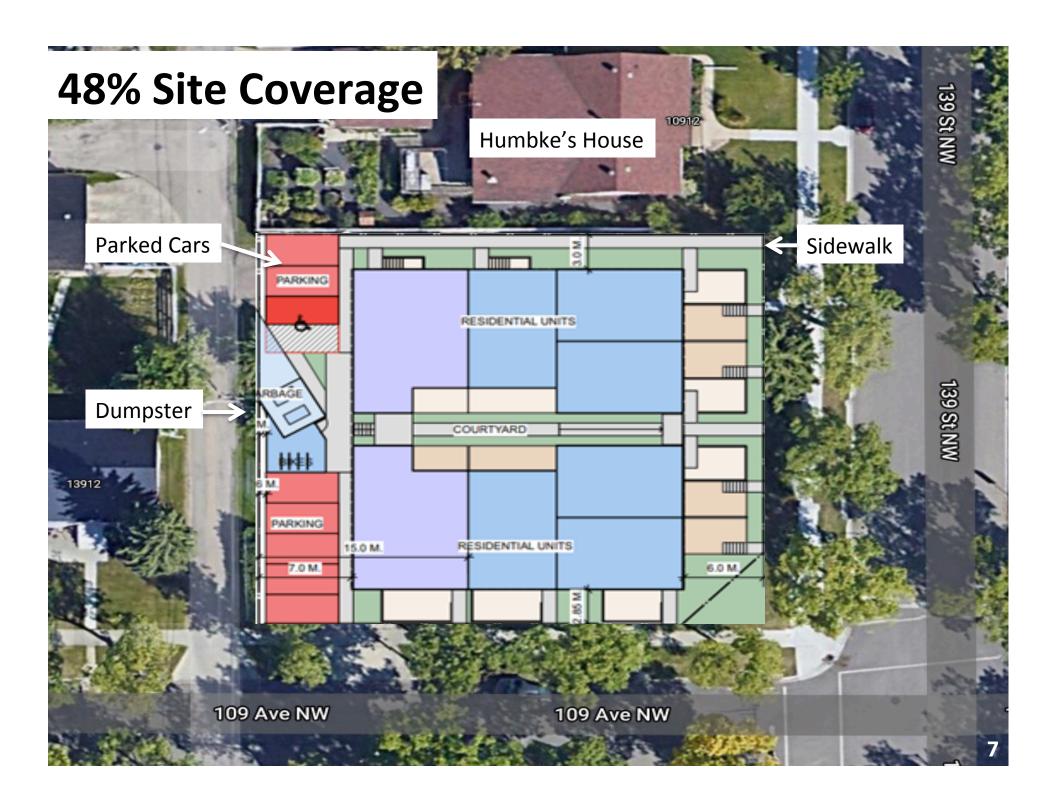
Location of this

GENERAL GUIDELINES FOR RESIDENTIAL INFILL IN EDMONTON MATURE NEIGHBOURHOODS

11. Infill development

should fit comfortably into an existing neighbourhood and reflect the character of the existing streetscape.

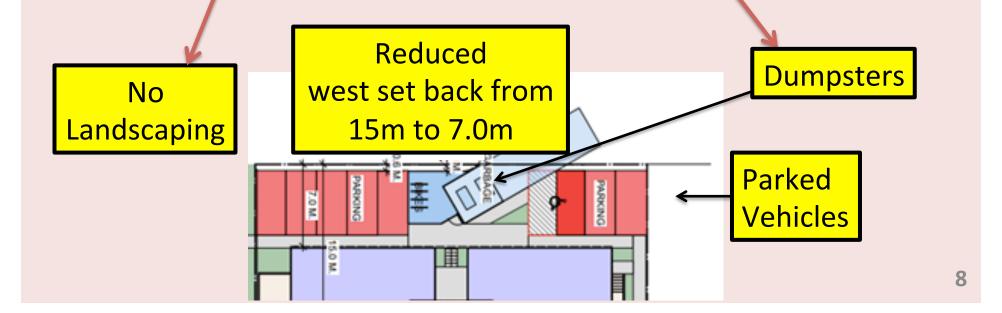




WEST

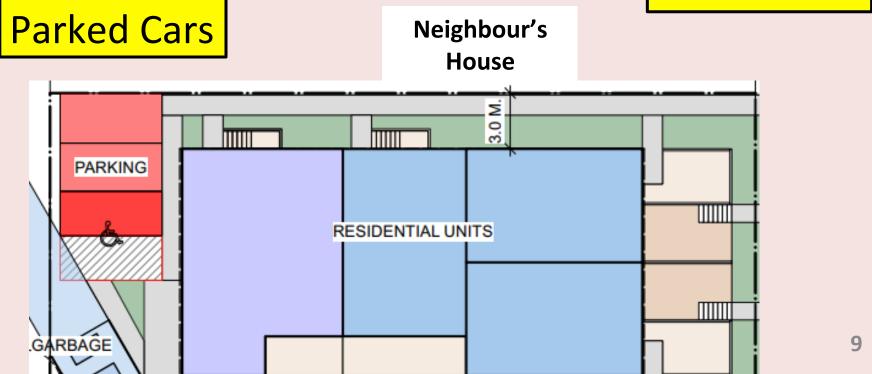
GENERAL GUIDELINES FOR RESIDENTIAL INFILL IN EDMONTON MATURE NEIGHBOURHOODS

- 8. Residential infill developments should respect the role of lanes not only as a primary vehicular access route but as a factor in maintaining the livability of neighbourhoods.
- Importance should be placed on the public realm of lanes as part of both a service and <u>pedestrian network</u>. Lanes should be considered in the design of infill development and kept <u>attractive</u> through fencing and <u>landscaping</u> and appropriate design of parking areas and garages.



NORTH

Raised Suite Entrances Privacy
with a
sidewalk
next to
property
line



SOUTH Setback

RF1: 4.5 M

DC2 Proposal: 2.8 M

 This reduced setback does not blend with the homes to the west (All >9m)





> Safety Concerns

Poor Location

> Too High Density

Reduced Setbacks