Attachment 2

Current Status of Each Surplus School Site

Surplus School Sites	Municipal Address	Zoning in Effect January 1, 2024*	Status	Current Housing Program ¹²
Belmont	13207-37 Street NW	FD	Undeveloped	Building Housing Choices
Blue Quill	2710 - 112 Street NW	PS / RM 16	Undeveloped	Seniors' Housing Building Sites
Bulyea Heights	East-central portion of the Riverbend Structure Plan Area	RSM 12	In Operation (under First Place Program - 76 units)	First Place Program
Caernarvon (North)	14903 - 121 Street NW	RM 16	Undeveloped	Seniors' Housing Building Sites
Dunluce	207-Warwick Road NW	RSM 12	Undeveloped	Building Housing Choices
Henderson Estates	3408 - Riverbend Road	AG / FD	Undeveloped	Building Housing Choices
Keheewin	2008 - 105 Street NW	DC	Design (Under development - 132 units, 79 affordable)	Building Housing Choices
Kiniski Gardens North	4320 - 41 Avenue NW	RM 16	Undeveloped	Seniors' Housing Building Sites
Kiniski Gardens South	3804 - 38 Street	PS	School Use	N/A

 $^{^{\}rm 1}$ https://www.edmonton.ca/city_government/urban_planning_and_design/surplus-school-building-sites $^{\rm 2}$ https://www.edmonton.ca/programs_services/housing/first-place

Attachment 2

La Perle	9611 - 189 Street NW	PS	Undeveloped	Building Housing Choices
Lymburn	7204 - 184 Street NW	FD	Undeveloped	Building Housing Choices
Miller	4910 Matheson Way NW	RM 16	Undeveloped	Seniors' Housing Building Sites
Ogilvie Ridge	915 Ogilvie Boulevard	PS	Design (Under development - 60 units, 30 affordable)	Building Housing Choices
Overlanders	12770 Victoria Trail NW	RM 16	Undeveloped	Seniors' Housing Building Sites
Sakaw	5803 Mill Woods Road South	RM 16	In Operation (158 units, 112 affordable)	Seniors' Housing Building Sites
Summerlea	17503-93 Avenue NW	FD	Undeveloped	Building Housing Choices
Wedgewood Heights	1003 - Wedgewood Boulevard	RM 16	Undeveloped	Seniors' Housing Building Sites

*Zones

AG - Agriculture RSM - Small-Medium Scale Transitional Residential

FD - Future Urban Development PS - Parks and Service

RM - Medium Scale Residential DC - Direct Control